Creative iMedia

Year 10 - Half Term 1 – Unit R0-82 Creating Digital Graphics

Prior Learning	The work covered during this half term is an introduction of the overall level 2 OCR Creative i-Media course. The course is assessed by four units that are each worth 25% of the final GCSE. This is linked to types of graphics (vector and bitmap)learned about in Creative Computing (Animation Unit) when the students was either in year 7 or 8 depending on when they studied that on the technology carousel. As well as the types of graphics, client briefs and export methods studied in term 5 and 6 of year 9.
What will I learn?	In this half term the students will be introduced to the unit R0-82 Creating Digital graphics. **During the term they will cover the following key elements : purpose of graphics, properties of graphics, file formats of graphics as well as the design and layout of graphics.** Each key element will be accompanied by a series of lessons and presentations as well as instructional videos and activities. The students will present all this theory in for form of written coursework that will be completed each and every lesson as well as for homework. The expectation of what should be completed by when will be identified by the teacher and no student will be allowed to fall behind.
Next Steps	The knowledge covered in the aspects of the units studied during this half term will be submitted in May of year 10 and will form 25% of their final course grade. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth in any of the units that require the manipulation or creation of graphics.
Personal Development	The overall completion of the course allows careers in the following fields to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager. The use of graphic design guest speakers may appear in this unit as well as the implications of law on copyright images.
Key vocabulary	Identify, analyse, explain, justify, interpret, educational, infographic, illustrative, informational, promotional, target audience, purpose, pixel, vector, bitmap, DPI, lens-flare, resolution, export, JPEG, PNG. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	This unit will be assessed by a variety of written and practical tasks throughout the term averaging out at one per lesson, this will be assessed by either the teacher, the student or one of their peers. The marks for those tasks will be recorded. Verbal feedback will also be given to students in each lesson due to the practical nature of the subject and the need for instant feedback and further improvement requirements. The coursework will be marked at the end of each Learning Outcome (LO) there are 4 LO's in total and overall the coursework is out of 60 marks and can be graded at either Pass, Merit, Distinction or Distinction*.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Online help and tutorials available at: https://www.youtube.com/watch?v=YqQx75OPRa0 https://www.youtube.com/watch?v=dFSia1LZI4Y https://www.youtube.com/watch?v=RxUwE9pvrhs

Year 10 - Half Term 2 – Unit R0-82 Creating Digital Graphics

Prior Learning	The work covered during this half term is a continuation of the coursework unit started in half term 1. The work covered during this half term is an introduction of the overall level 2 OCR Creative i-Media course. The course is assessed by four units that are each worth 25% of the final GCSE. This is vaguely linked to types of graphics (vector and bitmap) learned about in Creative Computing (Animation Unit) when the students was either in year 7 or 8 depending on when they studied that on the technology carousel. As well as the types of graphics, client briefs and export methods studied in term 5 and 6 of year 9.
What will I learn?	In this half term the students will be introduced to the unit R0-82 Creating Digital graphics. **During the term they will cover the following key elements : purpose of graphics, properties of graphics, file formats of graphics as well as the design and layout of graphics.** Each key element will be accompanied by a series of lessons and presentations as well as instructional videos and activities. The students will present all this theory in for form of written coursework that will be completed each and every lesson as well as for homework. The expectation of what should be completed by when will be identified by the teacher and no student will be allowed to fall behind.
Next Steps	The knowledge covered in the aspects of the units studied during this half term will be submitted in May of year 10 and will form 25% of their final course grade. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth in any of the units that require the manipulation or creation of graphics.
Personal Development	The overall completion of the course allows careers in the following fields to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager. The use of graphic design guest speakers may appear in this unit as well as the implications of law on copyright images.
Key vocabulary	Identify, analyse, explain, justify, interpret, educational, infographic, illustrative, informational, promotional, target audience, purpose, pixel, vector, bitmap, DPI, lens-flare, resolution, export, JPEG, PNG, visualisation diagram, work plan, assets, resources. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	This unit will be assessed by a variety of written and practical tasks throughout the term averaging out at one per lesson, this will be assessed by either the teacher, the student or one of their peers. The marks for those tasks will be recorded. Verbal feedback will also be given to students in each lesson due to the practical nature of the subject and the need for instant feedback and further improvement requirements. The coursework will be marked at the end of each Learning Outcome (LO) there are 4 LO's in total and overall the coursework is out of 60 marks and can be graded at either Pass, Merit, Distinction or Distinction*.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Online help and tutorials available at: https://www.youtube.com/watch?v=YqQx75OPRa0 https://www.youtube.com/watch?v=dFSia1LZI4Y https://www.youtube.com/watch?v=RxUwE9pvrhs

Year 10 - Half Term 3 – Unit R0-82 Creating Digital Graphics

Prior Learning	The work covered during this half term is a continuation of the coursework unit started in half term 1. The work covered during this half term is an introduction of the overall level 2 OCR Creative i-Media course. The course is assessed by four units that are each worth 25% of the final GCSE. This is vaguely linked to types of graphics (vector and bitmap) learned about in Creative Computing (Animation Unit) when the students was either in year 7 or 8 depending on when they studied that on the technology carousel. As well as the types of graphics, client briefs and export methods studied in term 5 and 6 of year 9.
What will I learn?	In this half term the students will be completing the unit R0-82 Creating Digital graphics. **During the term they will cover the following key elements : resources, legislation, sourcing graphics, making the graphic as well as the review and evaluation.** Each key element will be accompanied by a series of lessons and presentations as well as instructional videos and activities. The students will present all this theory and research in the form of written coursework that will be completed each and every lesson as well as for homework. The expectation of what should be completed by when will be identified by the teacher and no student will be allowed to fall behind.
Next Steps	The knowledge covered in the aspects of the units studied during this half term will be submitted in May of year 10 and will form 25% of their final course grade. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth in any of the units that require the manipulation or creation of graphics.
Personal Development	The overall completion of the course allows careers in the following fields to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager. The use of graphic design guest speakers may appear in this unit as well as the implications of law on copyright images.
Key vocabulary	Identify, analyse, explain, justify, interpret, educational, infographic, illustrative, informational, promotional, target audience, purpose, pixel, vector, bitmap, DPI, lens-flare, resolution, export, JPEG, PNG, visualisation diagram, work plan, assets, resources, legislation, copyright, creative commons, justification, rationale, fit for purpose. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	This unit will be assessed by a variety of written and practical tasks throughout the term averaging out at one per lesson, this will be assessed by either the teacher, the student or one of their peers. The marks for those tasks will be recorded. Verbal feedback will also be given to students in each lesson due to the practical nature of the subject and the need for instant feedback and further improvement requirements. The coursework will be marked at the end of each Learning Outcome (LO) there are 4 LO's in total and overall the coursework is out of 60 marks and can be graded at either Pass, Merit, Distinction or Distinction*.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Online help and tutorials available at: https://www.youtube.com/watch?v=YqQx75OPRa0 https://www.youtube.com/watch?v=dFSia1LZI4Y https://www.youtube.com/watch?v=RxUwE9pvrhs

Year 10 - Half Term 4 – Unit R0-85 Creating A Multipage Website

Prior Learning	The work covered during this half term is an introduction of the coursework unit that will be completed by the end of year 10 (half term 6). The course is assessed by four units that are each worth 25% of the final GCSE. The units are separate in their content from each other and therefore no prior learning is relevant to this unit other than general computer use skills in the use of Serif Software and they types of graphics that were covered in year 10 terms 1,2 and 3. As well as graphic unit studied in year 9 term 4 and 5.
What will I learn?	**During the term they will cover the following key elements : purpose of websites, features of websites, internet devices and internet connection methods.** The students will present all this theory and research in the form of written coursework that will be completed each and every lesson as well as for homework. The expectation of what should be completed by when will be identified by the teacher and no student will be allowed to fall behind.
Next Steps	The knowledge covered in the aspects of the units studied during this half term will be submitted in July of year 10 and will form 25% of their final course grade. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth that involve the creation of website and website design. As well as the BTEC Level 3 IT (Double) in the Website Development Unit (Internally Assessed)
Personal Development	The overall completion of the course allows careers in the following careers to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager. In addition laws of copyright will be studied as well as safely collecting images from the internet.
Key vocabulary	Identify, analyse, explain, justify, interpret, inform, educate, e commerce, entertain, hyperlink, URL, search bar, ALT text, download, wired, wireless, wi-fi, 2G, 3G, 4G, 5G, MBPS, public, private, PC, tablet, smartphone, games console, laptop. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	The coursework will be marked at the end of each Learning Outcome (LO) there are 4 LO's in total and overall the coursework is out of 60 marks and can be graded at either Pass, Merit, Distinction or Distinction*. This will be 25% of the overall qualification.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. The URL is : https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Practice website design by improving your knowledge using the following: https://www.youtube.com/watch?v=j2G1IUpRiPY https://www.youtube.com/watch?v=CHLI9oCM8rE https://www.youtube.com/watch?v=aERlzjxuVoM https://www.youtube.com/watch?v=_TpUbJIosrs https://thenextweb.com/apps/2012/12/12/the-big-internet-museum/

Year 10 - Half Term 5 – Unit R0-85 Creating A Multipage Website

Prior Learning	The work covered during this half term is a continuation of the coursework unit that will be completed by the end of year 10 (half term 6). The course is assessed by four units that are each worth 25% of the final GCSE. The units are separate in their content from each other and therefore no prior learning is relevant to this unit other than general computer use skills in the use of Serif Software and they types of graphics that were covered in year 10 terms 1,2 and 3. As well as graphic unit studied in year 9 term 4 and 5.
What will I learn?	In this half term the students will be continuing the unit R0-85 Creating A Multipage Website. **During the term they will cover the following key elements : client and audience requirements, work plan, site map and sketches, master page design and house style.** The students will present all this theory and research in the form of written coursework that will be completed each and every lesson as well as for homework. The expectation of what should be completed by when will be identified by the teacher and no student will be allowed to fall behind.
Next Steps	The knowledge covered in the aspects of the units studied during this half term will be submitted in July of year 10 and will form 25% of their final course grade. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth in website design units. As well as the BTEC Level 3 IT (Double) in the Website Development Unit (Internally Assessed)
Personal Development	The overall completion of the course allows careers in the following careers to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager. In addition laws of copyright will be studied as well as safely collecting images from the internet.
Key vocabulary	<mark>Identify, analyse, explain, justify, interpret</mark>, inform, educate, e commerce, entertain, hyperlink, URL, search bar, ALT text, download, wired, wireless, wi-fi, 2G, 3G, 4G, 5G, MBPS, public, private, PC, tablet, smartphone, games console, laptop, client, audience, purpose, work plan, visualisation, site map, annotations, master page, parent page, child page, master page, house style. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	The coursework will be marked at the end of each Learning Outcome (LO) there are 4 LO's in total and overall the coursework is out of 60 marks and can be graded at either Pass, Merit, Distinction or Distinction*. This will be 25% of the overall qualification.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. The URL is : https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Practice website design by improving your knowledge using the following: https://www.youtube.com/watch?v=j2G1IUpRiPY https://www.youtube.com/watch?v=CHLI9oCM8rE https://www.youtube.com/watch?v=aERlzjxuVoM https://www.youtube.com/watch?v=_TpUbJIosrs https://thenextweb.com/apps/2012/12/12/the-big-internet-museum/

Year 10 - Half Term 6 – Unit R0-85 Creating A Multipage Website

Prior Learning	The work covered during this half term is the completion of the coursework unit that was started at the beginning of half term 3 of year 10. The course is assessed by four units that are each worth 25% of the final GCSE. The units are separate in their content from each other and therefore no prior learning is relevant to this unit other than general computer use skills in the use of Serif Software and they types of graphics that were covered in year 10 terms 1,2 and 3. As well as graphic unit studied in year 9 term 4 and 5.
What will I learn?	In this half term the students will be the completion of the unit R0-85 Creating A Multipage Website. **During the term they will cover the following key elements : asset and resource list, legislations and restrictions, testing log for functionality and usability, folder structure and assets, master page creation, creating remaining pages and content, and review and evaluation**. Each key element will be accompanied by a series of lessons and presentations as well as instructional videos and activities.
Next Steps	The knowledge covered in the aspects of the units studied during this half term will be submitted in July of year 10 and will form 25% of their final course grade. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth in website design units. As well as the BTEC Level 3 IT (Double) in the Website Development Unit (Internally Assessed)
Personal Development	The overall completion of the course allows careers in the following careers to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager. In addition laws of copyright will be studied as well as safely collecting images from the internet.
Key vocabulary	Identify, analyse, explain, justify, interpret, inform, educate, e commerce, entertain, hyperlink, URL, search bar, ALT text, download, wired, wireless, wi-fi, 2G, 3G, 4G, 5G, MBPS, public, private, PC, tablet, smartphone, games console, laptop, client, audience, purpose, work plan, visualisation, site map, annotations, master page, parent page, child page, master page, house style, copyright, permissions, export, publish, disk folder, file format, MP4, video file, WMV. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	The coursework will be marked at the end of each Learning Outcome (LO) there are 4 LO's in total and overall the coursework is out of 60 marks and can be graded at either Pass, Merit, Distinction or Distinction*. This will be 25% of the overall qualification.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available. :https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Practice website design by improving your knowledge using the following: https://www.youtube.com/watch?v=j2G1IUpRiPY https://www.youtube.com/watch?v=CHLI9oCM8rE https://www.youtube.com/watch?v=aERlzjxuVoM https://www.youtube.com/watch?v=_TpUbJIosrs https://thenextweb.com/apps/2012/12/12/the-big-internet-museum/

Year 11 - Half Term 1 – Unit R0-81 Pre production Skills

Essential Knowledge for this unit: (hyperlink to Knowledge Organiser)

Prior Learning	The work covered during this half term is a continuation of the overall level 2 OCR Creative i-Media course that was started in year 10. This unit is THEORY and does not require any practical element to it whatsoever. I will build upon the experience of the two units studied in year 10 which are 'Creating Digital graphics in terms 1,2,3 and 'Developing A Multipage Website.' In terms 4,5,6. The elements relevant to this unit from past learning is Mood boards, mind maps, visualisation diagrams, target audiences, client briefs.
What will I learn?	In this half term the students will be introduced to the RO81 unit called Pre-Production Skills. **During the term they will cover the following key elements : mood boards, mind maps, visualisations, scripts, storyboards, target audiences.** Each lesson will take on the focus of one of these key elements that are required for the exam in January. Each lesson will have a presentation and an accompanying work booklet that requires the students to complete key concepts, attempt exam questions and define key words. The work booklets as well as the Moodle resources are to be used to form the main part of their revision resources between each lesson and over the Christmas holidays as the exam takes place on the FIRST week back after the Christmas break. Once this has been completed the students will complete an external exam set by the exam board and will be completed in the hall with external invigilators and marked by the OCR examiners and results released to schools in early March 2021.
Next Steps	The knowledge covered in the aspects of the units studied during this half term will be use to answer the external examination in January of year 11. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth.
Personal Development	Careers are referenced in this half term as each unit starts off with a slide that links specific careers to the content studied in the unit. It also helps the student with organisation, time management and working to deadlines. The overall completion of the course allows careers in the following fields to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager.
Key vocabulary	Identify, analyse, explain, justify, interpret, mood boards, mind maps, visualisations, scripts, storyboards, target audience. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	This unit will be assessed by a variety of written and practical tasks throughout the term averaging out at one per lesson, this will be assessed by either the teacher, the student or one of their peers. The marks for those tasks will be recorded. Verbal feedback will also be given to students in each lesson due to the practical nature of the subject and the need for instant feedback and further improvement requirements.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Revision videos on youtube https://www.youtube.com/watch?v=jKkUwPcSo8o https://www.youtube.com/results?search_query=r081+pre+production+skills

Year 11 - Half Term 2 – Unit R0-81 Pre production Skills

Prior Learning	The work covered during this half term is a continuation of the overall level 2 OCR Creative i-Media course that was started in year 10. This unit is THEORY and does not require any practical element to it whatsoever. I will build upon the experience of the two units studied in year 10 which are 'Creating Digital graphics and 'Developing A Multipage Website.' The elements relevant to this unit from past learning is Mood boards, mind maps, visualisation diagrams, target audiences, client briefs.
What will I learn?	In this half term the students will finish the RO81 unit called Pre-Production Skills. **During the term they will cover the following key elements : research, client requirements, work plans, health and safety, hardware and software, file formats, legislation.** Each lesson will take on the focus of one of these key elements that are required for the exam in January. Each lesson will have a presentation and an accompanying work booklet that requires the students to complete key concepts, attempt exam questions and define key words. The work booklets as well as a the Moodle resources are to be used to form the main part of their revision resources between each lesson and over the Christmas holidays as the exam takes place on the FIRST week back after the Christmas break. Results will be released in Early March of year 11.
Next Steps	The knowledge covered in the aspects of the units studied during this term will also be use to answer the external examination in January 2021 that accounts for 25% of the final qualification. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth.
Personal Development	Careers are referenced in this half term as each unit starts off with a slide that links specific careers to the content studied in the unit. It also helps the student with organisation, time management and working to deadlines. The overall completion of the course allows careers in the following fields to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager.
Key vocabulary	Identify, analyse, explain, justify, interpret, mood boards, mind maps, visualisations, scripts, storyboards, target audiences, research, client requirements, work plans, health and safety, hardware and software, file formats, legislation. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	This unit will be assessed by a variety of written and practical tasks throughout the term averaging out at one per lesson, this will be assessed by either the teacher, the student or one of their peers. Ultimately the unit will be assessed by a 1 hour 15 minute external exam sat un January 2021 and set by the OCR exam board.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Revision videos on youtube https://www.youtube.com/watch?v=jKkUwPcSo8o https://www.youtube.com/results?search_query=r081+pre+production+skills

Year 11 - Half Term 3 – Unit R0-84 Storytelling With A Comic Strip

Prior Learning	The work covered during this half term is a continuation of the overall level 2 OCR Creative i-Media course. This is the final 25% of the coursework unit and focussed on the process of 'Storytelling With A Comic Strip.' Graphic design elements from year 10 terms 1,2 and 3 will be useful in the creation of graphics using drawplus.
What will I learn?	In this half term the students will be introduced to the unit**. During the term they will cover the following key elements : comic book history, comic books, characters, comic book research.** Each key element will be accompanied by a series of lessons and presentations as well as instructional videos and activities. The students will present all this theory in for form of written coursework that will be completed each and every lesson as well as for homework. The expectation of what should be completed by when will be identified by the teacher and no student will be allowed to fall behind.
Next Steps	The knowledge covered in the aspects of the units studied during this half term will be added to in the next two half terms and all tasks and work will be submitted formally as a piece of coursework that will be assessed internally before being moderated externally by the OCR exam board. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth.
Personal Development	Careers are referenced in this half term as each unit starts off with a slide that links specific careers to the content studied in the unit. It also helps the student with organisation, time management and working to deadlines. The overall completion of the course allows careers in the following fields to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager.
Key vocabulary	Identify, analyse, explain, justify, interpret, history, character, genre, propaganda, visualisations, scripts, storyboards, target audience. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	This unit will be assessed by a variety of written and practical tasks throughout the term averaging out at one per lesson, this will be assessed by the teacher or on some peer assessment occasions one of their peers. The marks for those tasks will be recorded and any areas for improvement will be dealt with at the time. Verbal feedback will also be given to students in each lesson due to the practical nature of the subject and the need for instant feedback and further improvement requirements. The unit will be grades as either a Pass, Merit, Distinction or Distinction* and is graded out of a maximum of 60 marks.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Online tutorials available at: https://www.youtube.com/watch?v=qipZ6h4S--c https://www.howtodrawcomics.net/the-making-of-e-course

Year 11 - Half Term 4 – Unit R0-84 Storytelling With A Comic Strip

Prior Learning	The work covered during this half term is a continuation of the overall level 2 OCR Creative i-Media course. This is the final 25% of the coursework unit and focussed on the process of 'Storytelling With A Comic Strip.' Graphic design elements from year 10 terms 1,2 and 3 will be useful in the creation of graphics using drawplus.
What will I learn?	In this half term the students will be continuing the unit with a view of completing it by the first week of May. **During the term they will cover the following key elements : character psychology, software, planning, industry software, storyboard, script and legal issues.** Each key element will be accompanied by a series of lessons and presentations as well as instructional videos and activities. The students will present all this theory in for form of written coursework that will be completed each and every lesson as well as for homework. The expectation of what should be completed by when will be identified by the teacher and no student will be allowed to fall behind.
Next Steps	The knowledge covered in the aspects of the units studied during this half term will be added to in the first two weeks of half term 5 and all tasks and work will be submitted formally as a piece of coursework that will be assessed internally before being moderated externally by the OCR exam board. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth.
Personal Development	Careers are referenced in this half term as each unit starts off with a slide that links specific careers to the content studied in the unit. It also helps the student with organisation, time management and working to deadlines. The overall completion of the course allows careers in the following fields to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager.
Key vocabulary	Identify, analyse, explain, justify, interpret, history, character, genre, propaganda, visualisations, scripts, storyboards, target audience, research, character psychology, software, planning, industry, storyboard, script and legal issues. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	This unit will be assessed by a variety of written and practical tasks throughout the term averaging out at one per lesson, this will be assessed by the teacher or on some peer assessment occasions one of their peers. The marks for those tasks will be recorded and any areas for improvement will be dealt with at the time. Verbal feedback will also be given to students in each lesson due to the practical nature of the subject and the need for instant feedback and further improvement requirements. The unit will be grades as either a Pass, Merit, Distinction or Distinction* and is graded out of a maximum of 60 marks.
Resources to use	Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	Online tutorials available at: https://www.youtube.com/watch?v=qipZ6h4S--c https://www.howtodrawcomics.net/the-making-of-e-course https://www.youtube.com/watch?v=qipZ6h4S--c https://www.howtodrawcomics.net/the-making-of-e-course

Year 11 - Half Term 5 – Unit R0-84 Storytelling With A Comic Strip

Prior Learning	The work covered during this half term is culmination of the overall level 2 OCR Creative i-Media course. This is the final 25% of the coursework unit and focussed on the process of 'Storytelling With A Comic Strip' and completes the unit from the last two half terms.
What will I learn?	In this final half term the students will be finalising and completing the unit the first week of May. **During the term they will cover the following key elements : create assets, create comic, test comic and review the comic.** Each key element will be accompanied by a series of lessons and presentations as well as instructional videos and activities. The students will present all this theory and material form of written coursework and a comic book using specialist software, that will be completed each and every lesson as well as for homework. The expectation of what should be completed by when will be identified by the teacher and no student will be allowed to fall behind.
Next Steps	The knowledge covered in the aspects of the unit studied during this final term will be assessed internally before being moderated externally by the OCR exam board. Can lead to Level 3 BTEC Creative Media and BTEC Level 3 IT courses that are studied at Blackpool Sixth.
Personal Development	Careers are referenced in this half term as each unit starts off with a slide that links specific careers to the content studied in the unit. It also helps the student with organisation, time management and working to deadlines. The overall completion of the course allows careers in the following fields to be considered : 2D animator, graphic designer, storyboard designer, illustrator, game artist, web developer, website designer, comic book artist, comic book editor, script writer, project manager.
Key vocabulary	Identify, analyse, explain, justify, interpret, history, character, genre, propaganda, visualisations, scripts, storyboards, target audience, research, character psychology, software, planning, industry, storyboard, script and legal issues. Technical, technology, sequence, capacity, logic, access, criteria.
How and when will I be assessed?	This unit will be assessed by a variety of written and practical tasks throughout the term averaging out at one per lesson, this will be assessed by the teacher or on some peer assessment occasions one of their peers. The marks for those tasks will be recorded and any areas for improvement will be dealt with at the time. Verbal feedback will also be given to students in each lesson due to the practical nature of the subject and the need for instant feedback and further improvement requirements. The unit will be grades as either a Pass, Merit, Distinction or Distinction* and is graded out of a maximum of 60 marks.
Resources to use	Every lesson can be accessed on the school VLE (Moodle). This allows students to read ahead, recap with parents or access work if absent. Every resource, worksheet, booklet, video, simulation, link etc that is used in each of the lessons are available for them instantly at first log in. The URL is : https://vle.cardinalallen.co.uk/course/view.php?id=2089
Enrichment opportunities	WAGOLL's to assist students in their work are displayed via exam board examples in the lesson presentations as well as in a portfolio on Moodle. EXAMPLES CAN ONLY BE USED FOR INSPIRATION AND NOT FOR COPYING! Room 19 is always open for students to develop their work after school. https://vle.cardinalallen.co.uk/course/view.php?id=2089